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# New Continuous Speech Feature Adjustment for a Noise-robust CSR System

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# Overview

- Introduction
- Conventional Methods
- Robust Continuous Speech Recognition (CSR) System
- Noise Disturbance
- Block Based DRA
- Results

# Introduction

## ➤ Background

- The dynamic range adjustment (DRA) method has been developed as the compensation method for such difference in an isolated word and phrase.

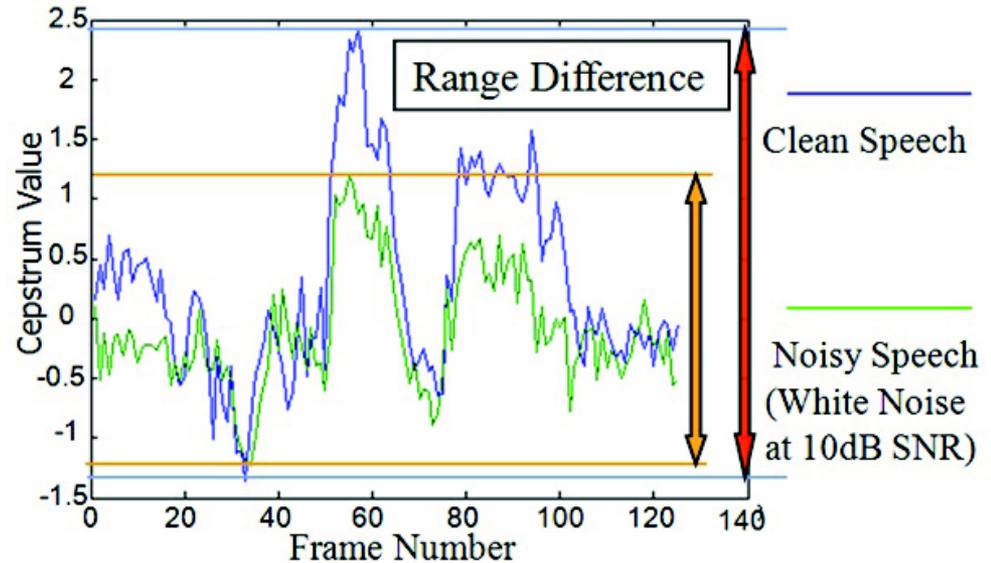


Fig.1 Noise influences in word feature vectors

## ➤ Summary

- The proposed method introduces a short time length block chosen stochastically from the feature sequence of continuous speech.
- The modified technique of a DRA is proposed to a CSR system.

# Conventional Methods

- CMS: cepstrum means subtraction
  - CMS is a channel normalization approach to compensate for the acoustic channel.
  
- RSA: running spectrum analysis
  - RSA is directly used in the modulation spectrum domain.
  - RSA can realize an ideal processing filter.
  - The components of low and high frequency are reduced by using RSA.
  
- DRA: dynamic range adjustment
  - Adjust the dynamic range of MFCC by normalizing the amplitude of each component.

# Robust CSR System

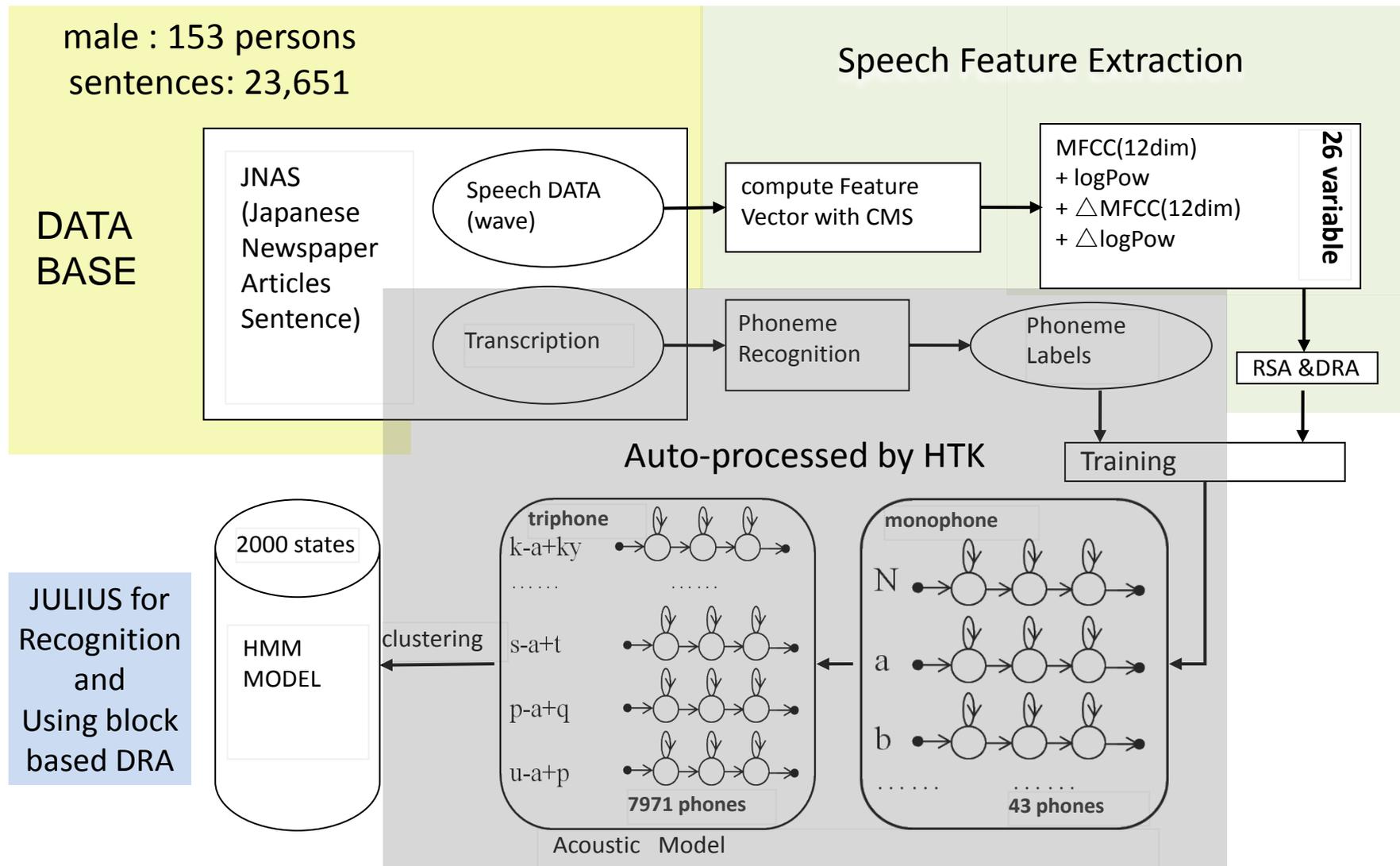


Fig.1 Structure of noise robust CSR system

# Noise disturbance

## ➤ Sentence selection

- A continuous speech has many non-speech parts and only noises. These parts effect DRA inappropriately.
- The unbalance of several dynamic ranges existed in a continuous speech can be compensated.

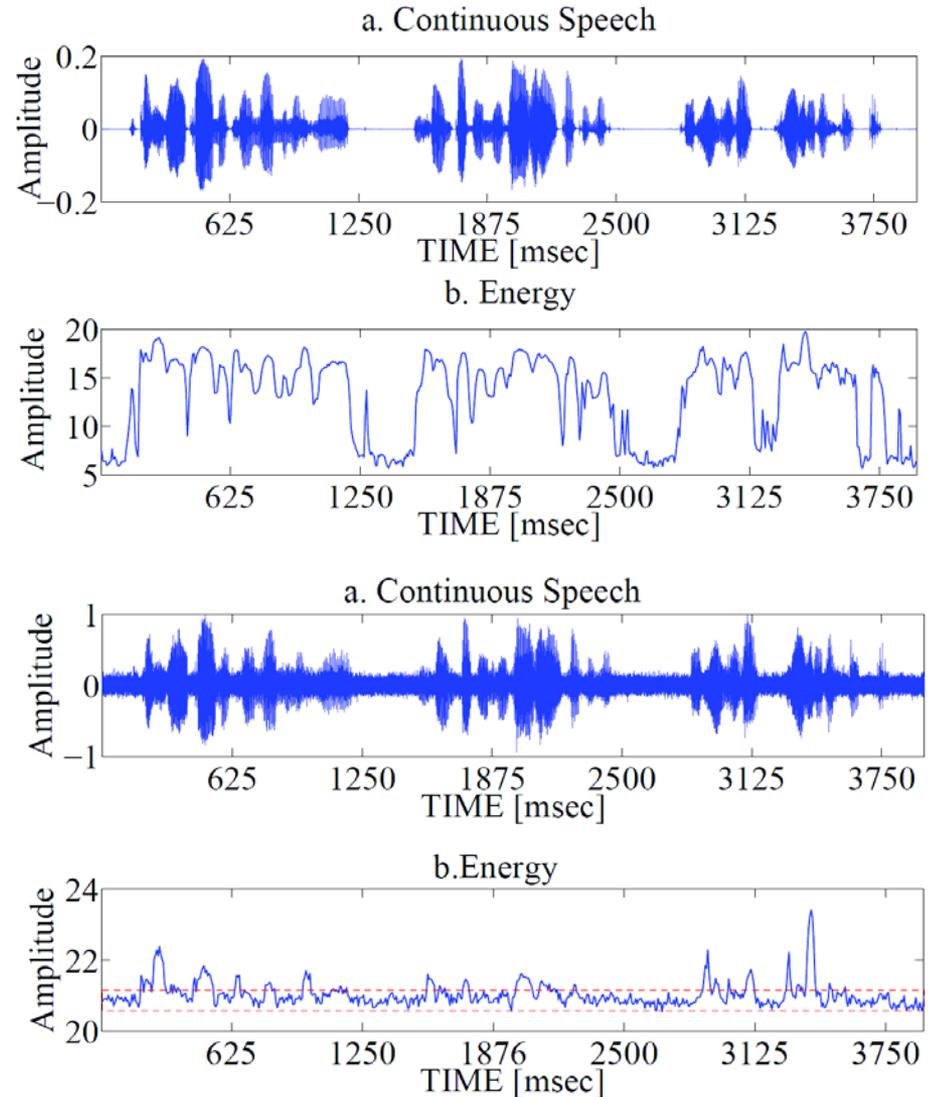


Fig.2 Noise disturbance in energy of continuous speech

# Block Based DRA (1)

## ➤ A short sentence and blocks

- The algorithm finds out the maximum value in a given short sentence, i.e., “Peak Point” in Fig.3.

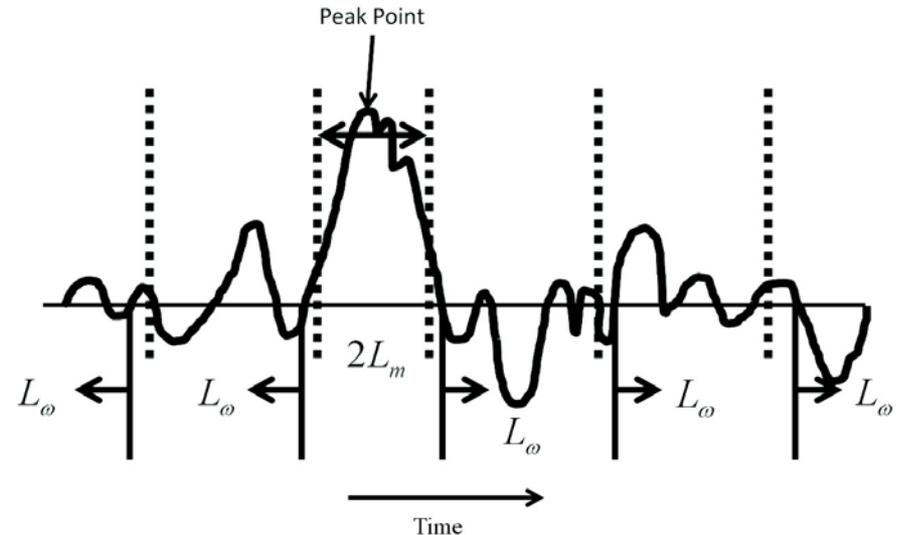


Fig.3 An example for a short sentence and blocks

## ➤ First step: block separation

- The main block is selected between the above two zero-crossing points nearby the “Peak Point” .
- The shortest length of other blocks is  $L_w$ .

# Block Based DRA (2)

- Second step: determination of the maximum value
  - $P_{\pm i,j}$  is defined as the maximum value within the  $\pm i$ -th block
  - Determine the maximum value among  $P_{i,j}$  ( $i = 1, 2, \dots, M$ ) as  $T_{1,j}$ .
  - If  $P_{0,j} - T_{1,j} < \sigma_p$  and  $T_{1,j} - P_{i,j} < \sigma_p$  then set  $P_{i,j}$  as the adjustment value.
  - If  $P_{0,j} - T_{1,j} < \sigma_p$  or  $T_{1,j} - P_{i,j} < \sigma_p$  then set  $P_{i,j} = T_{1,j}$ .
  - If  $P_{0,j} - T_{1,j} > \sigma_p$  and  $T_{1,j} - P_{i,j} > \sigma_p$  then set  $P_{i,j} = P_{0,j} - \sigma_p$ .
- Third step: using block based DRA
  - In each block, the following block-based DRA is applied:

$$P'_{k,i} = \frac{P_{k,i}}{P_{\pm i,j}},$$

# Block Based DRA (3)

## ➤ An Example

- The proposed algorithm uses the assumption in which there is not large difference between the adjustment values of neighborhood blocks.

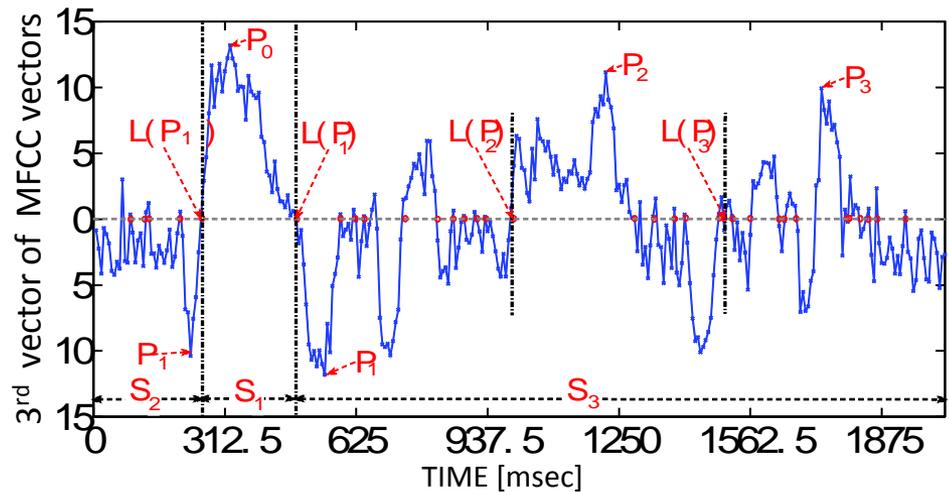


Fig.4 An example for separating blocks and determining maximum

## ➤ Parameter Setting ( $L_m$ )

- The main block width includes at least a vowel.

Table 1: Long vowel frame average length

Phoneme	Means	Variance	Appear Times
a:	13.35	13.50	2054
e:	14.46	15.59	12688
i:	14.93	20.97	1724
o:	13.83	19.01	37657
u:	10.64	17.50	4831

# Block Based DRA (4)

## ➤ Parameter Setting ( $L_w$ )

- The recognition result becomes high when we set  $L_w = 80$ .

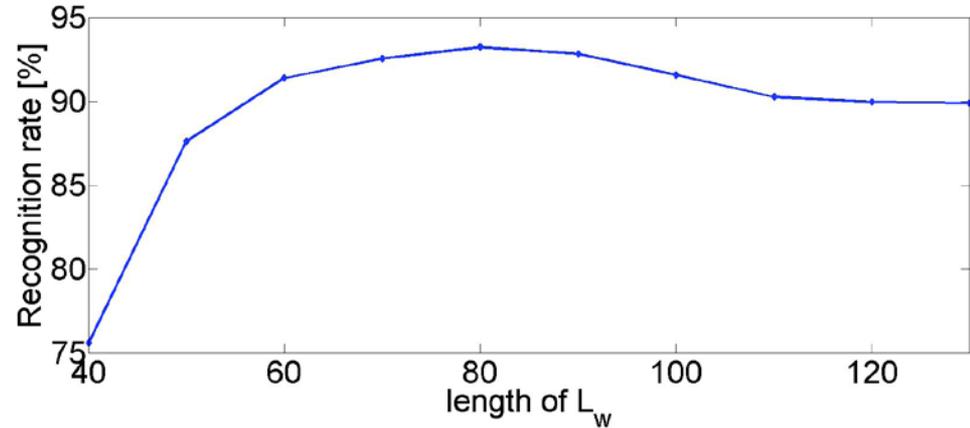


Fig.5 Recognition rate with different  $L_w$

## ➤ Parameter Setting ( $\sigma_p$ )

- The adjustment value focuses on preserving the continuity of the continuous speech features and keeping the relationship between the neighborhood blocks.

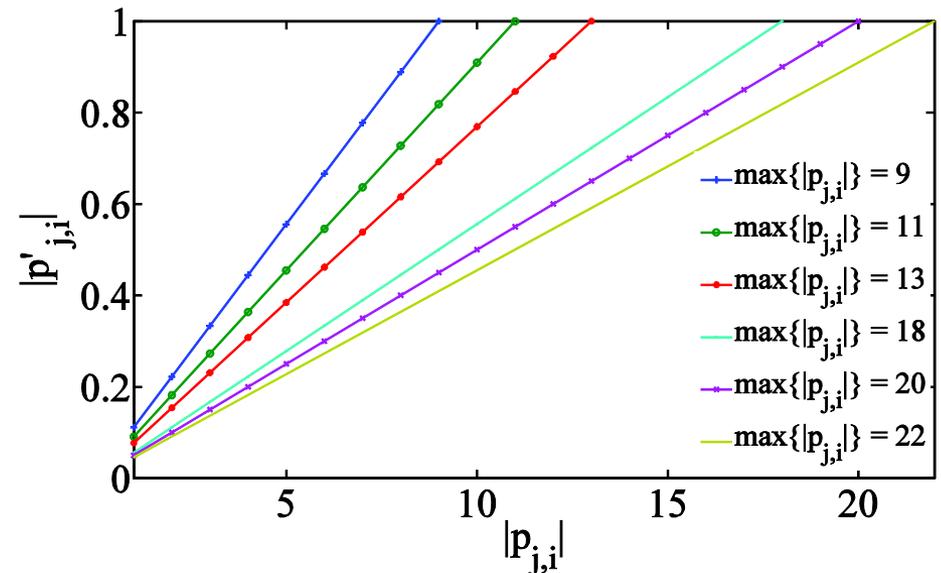


Fig.6 The normalization effect by using different adjustment values

# Block Based DRA (5)

## ➤ Simulation

- The proposed method effectively increases the similarity between clean and noisy speech features, especially in the marked position from A to F.

Table 2: Acoustic analysis conditions

Sampling frequency	16 kHz
Frame shift	10.0 ms
Frame length	25.0 ms
Window type	Hanning
Training data	23651 sentences from 153 people
Emphasizing of High Frequency	$1 - 0.97z^{-1}$
HMM state number	5 states (include start and end states)
Number of Gaussian Mixtures	16
Clustering	about 2000 states

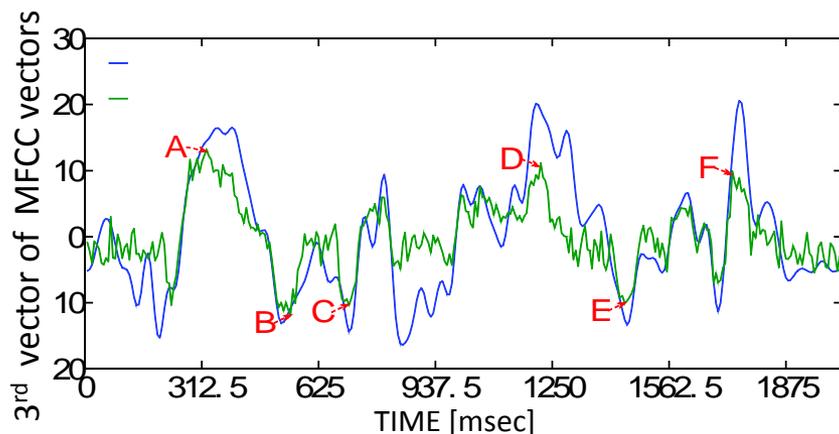


Fig. 7 Before DRA in CSR

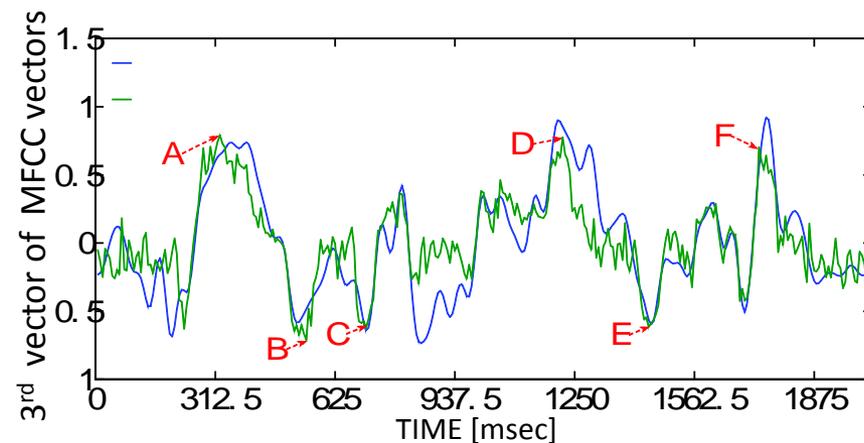


Fig. 8 Results for block based DRA in CSR

# Results

Table 3: Noise types

Noise Type (15 kinds)	babble	buccaneer1	buccaneer2	destroyerengniner	destroyerops
	f16	factory1	factory2	hfchannel	leopard
	m109	machinegun	pink	volvo	white

$$\text{Percent Accuracy} = \frac{N - D - S - I}{N} \times 100\%$$

- Shows accurately the total performance

$$\text{Percent Correct} = \frac{N - D - S}{N} \times 100\%$$

- Shows the correct word recognition rate

N: Total number of words  
 D: Deletion errors  
 S: Substitution errors  
 I: Insertion errors

Table 4: Average recognition rates under clean and different SNR conditions

		Proposed		Original	
		Corr.	Acc.	Corr.	Acc.
known (clean)		93.22	92.29	92.69	91.49
unknown (clean)		83.90	82.43	82.77	81.52
known	SNR=20dB	80.08	77.72	77.80	75.82
	SNR=15dB	68.06	64.81	61.10	58.40
	SNR=10dB	49.93	46.25	39.23	36.04
unknown	SNR=20dB	73.76	71.31	72.46	70.23
	SNR=15dB	63.01	60.14	58.18	55.95
	SNR=10dB	47.91	44.75	37.06	35.19

Thank you!

Question?