



HOKKAIDO UNIVERSITY

Title	Model Reduction and Control of Boolean Networks Using Binary Decision Diagrams [an abstract of dissertation and a summary of dissertation review]
Author(s)	本山, 風馬
Degree Grantor	北海道大学
Degree Name	博士(情報科学)
Dissertation Number	甲第16518号
Issue Date	2025-03-25
Doc URL	https://hdl.handle.net/2115/95206
Rights(URL)	https://creativecommons.org/licenses/by/4.0/
Type	doctoral thesis
File Information	Fuma_Motoyama_abstract.pdf, 論文内容の要旨



学 位 論 文 内 容 の 要 旨

博士の専攻分野の名称 博士（情報科学） 氏名 本山 風馬

学 位 論 文 題 名

Model Reduction and Control of Boolean Networks Using Binary Decision Diagrams

（二分決定グラフを用いたブーリアンネットワークの低次元化と制御）

A BN is well known as a discrete model for analysis and control of complex networks such as gene regulatory networks. In the last decade, there has been much attention on analysis and control of BNs. There, the semi-tensor product (STP) method is widely used for calculations on BN. However, STP has a weakness in that it cannot represent large BNs. Since complex networks are large-scale in general, it is important to consider the model reduction. In this thesis, a model reduction method and control method of BNs using a BDD (binary decision diagram) is proposed. A BDD is a data structure used to represent Boolean functions. Logical operations of Boolean functions using a BDD are more efficient than using the STP method. The organization of this thesis is as follows.

In Chapter 1, we illustrate this study's background and the motivation.

In Chapter 2, we explain BNs, BDDs, and the existing BN reduction method in preparation for the main topics in Chapters 2 to 4. We explain interaction graphs, transition graphs, and fixed points as important elements of BNs. In explaining the existing BN reduction method, we provide examples of calculations using semi-tensors and show that this method cannot be applied to large-scale BNs.

In Chapter 3, we consider implementing the existing reduction method using BDDs. Since the calculations of the existing method cannot be simply replicated using BDDs, it is necessary to redevelop the procedures that assume the use of BDDs. In order to use BDDs efficiently, we consider utilizing the interaction graph expressing interactions between elements of the state. We show that this method is effective in large-scale BNs where STP method is not applicable.

The reduction method in Chapter 3 does not pursue minimality. In Chapter 4, we consider reduction method to further reduce the reduced model obtained in Chapter 3. We construct a reduction policy that is different from the existing reduction method that is used as the basis in Chapter 3. Like the method in Chapter 3, this method makes it possible to perform calculations using BDDs by utilizing interaction graphs. We show that this method is effective for BNs that cannot be further reduced by the method in Chapter 3.

In Chapter 5, we consider the finite-time control problem of BNs. The finite-time control problem is to find all sequences of initial states and control input sequences that can reach the target state at a given final time. This problem has been proven to be NP-hard. In this chapter, we present a method for solving finite-time control problems using BDDs. Although BDDs have worse computational complexity in the worst case, they provide efficient solutions in many cases. In addition, we consider the problem of applying some control specifications to a typical finite-time control problem. We show an example of calculation to find all solutions for a large-scale BN, and an example to extract solutions that satisfy the control specification from that solutions.

In Chapter 6, this thesis is concluded with a summary of the obtained results and some perspectives on the open problems.